



QA 1 Educational program and practice

# National Children's Week



WEEK 2 TERM 4  
2019 AM

- Our Educational Program Goals**
- Recognise individual requests and implement these into our program
  - Encourage co-operation through team building activities
  - Extend on children's spontaneous activities or recent interests



Monday	Tuesday	Wednesday	Thursday	Friday
<p><b>Farmers Christmas Cards</b> Outcome 2: Children develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary for active community participation</p> <p><b>Handball</b> ★ Outcome 3: Children become strong in their social and emotional wellbeing</p>	<p><b>Playdough Making</b> Outcome 4: Children use a range of skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating</p> <p><b>Year 4 Uno Competition</b> ★ Outcome 5: Children interact verbally and non-verbally with others for a range of purposes</p>	<p><b>Clay</b> Outcome 4: Children develop dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity</p> <p><b>Paper Planes + Teepees</b> ★ Outcome 2: Children become socially responsible and show respect for the environment</p>	<p><b>Drawing Competition</b> ★ Outcome 1: Children develop their autonomy, inter-dependence, resilience and sense of agency</p> <p><b>Gaga Ball</b> Outcome 3: Children take increasing responsibility for their own health and physical wellbeing</p>	<p><b>Paper Chain Dolls</b> Outcome 4: Children transfer and adapt what they have learned from one context to another</p> <p><b>Painting Self-Portraits</b> ★ Outcome 1: Children develop knowledgeable and confident self-identities</p>
<p><b>Parent/ Children/ Educator Comments or Suggestions</b> Handball suggested by Ethan &amp; Michael</p>	<p>Year 4 Uno Competition due to the increased interest in UNO by Year 4 in the mornings</p>	<p>Paper Planes and Teepees, an activity initiated by children such as Connor F and Ed H through exploratory play</p>	<p>Drawing Competition suggested by Mia P</p>	<p>Painting Self-Portraits suggested by Kate</p>

★ = Children's Choice

☀ = Intentional Learning Activity

Please note that our program is flexible, and we support spontaneous activities based upon children's daily requests 😊



QA 1 Educational program and practice



# National Children's Week



WEEK 2 TERM 4  
2019 PM

Our Developing Educational Program Goals

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Monday	Tuesday	Wednesday	Thursday	Friday
<p><b>Bottle Rocket (Emily)</b> ★ Outcome 4: Children use a range of skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating</p> <p><b>K-2 Soccer (Dan)</b> ★ Outcome 2: Children become aware of fairness</p> <p><b>Netball (Alicia)</b> Outcome 3: Children take increasing responsibility for their own health and physical wellbeing</p> <p><b>Hoki- 5pm (Jess)</b> Outcome 1: Children feel safe, secure and supported</p>	<p><b>Pacman (Josh)</b> ★ Outcome 3: Children become strong in their social and emotional wellbeing</p> <p><b>Farmers Christmas Cards (Phoebe)</b> Outcome 1: Children learn to interact in relation to others with care, empathy and respect</p> <p><b>Sword Play (Alanah)</b> ★ Outcome 5: Children interact verbally and non-verbally with others for a range of purposes</p> <p><b>Minute To Win It- 5pm (Helen)</b> Outcome 4: Children transfer and adapt what they have learned from one context to another</p>	<p><b>Handball (Jacob)</b> ★ Outcome 2: Children become aware of fairness</p> <p><b>Chocolate Coconut Balls (Mel)</b> Outcome 4: Children use a range of skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating</p> <p><b>Scavenger Hunt (Emily)</b> ★ Outcome 1: Children develop their autonomy, inter-dependence, resilience and sense of agency</p> <p><b>Quiz-5pm (Helen)</b> Outcome 5: Children engage with a range of texts and gain meaning from these texts</p>	<p><b>Teepees (Brooke &amp; Laura)</b> ★ Outcome 2: Children become socially responsible and show respect for the environment</p> <p><b>Movie Making (Phoebe)</b> ★ Outcome 5: Children collaborate with others, express ideas and make meaning using a range of media and communication technologies</p> <p><b>Mario Kart (Helen)</b> Outcome 3: Children take increasing responsibility for their own health and physical wellbeing</p> <p><b>Human Twister- 5pm (Alanah)</b> Outcome 1: Children feel safe, secure and supported</p>	<p><b>Basketball (Josh)</b> ★ Outcome 3: Children become strong in their social and emotional wellbeing</p> <p><b>Sandpit Competitions (Meggin)</b> Outcome 4: Children develop dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity</p> <p><b>Running Race Course (Jacob)</b> Outcome 2: Children become aware of fairness</p> <p><b>Stargazing – 5pm</b> Outcome 1: Children develop knowledgeable and confident self-identities</p>
<p><b>Parent/ Children/ Educator Comments or Suggestions</b></p> <p>Bottle Rocket experiment suggested by Airlie</p>	<p>Pacman suggested by Annabelle A</p> <p>Sword Play suggested by Matt E</p>	<p>Handball suggested by Kimia</p> <p>Scavenger Hunt suggested by Annabelle W</p>	<p>Teepees suggested by Mason</p> <p>Movie Making suggested by Jack</p> <p>Krystal enjoyed twister extending through 5pm activity</p>	<p>Basketball suggested by Adam W</p> <p>Running Race Course suggested by Jake T</p>

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